IMPERIUM - ADEPTUS MECHANICUS · DETACHMENT

# DATA-PSALM CONCLAVE

2 DP · DISRUPTION

## ENHANCEMENTS

**Mechanicus Locum** — **5 pts**

The bearer has a Leadership characteristic of 6+ and, once per battle, at the start of any phase, you can select one friendly CULT MECHANICUS unit that is Battle-shocked and within 12" of the bearer. That unit is no longer Battle-shocked.

**Mantle of the Gnosticarch** — **10 pts**

Each time an attack is allocated to the bearer, change the Damage characteristic of that attack to 1.

**Data-blessed Autosermon** — **15 pts**

Once per battle, at the start of your Command phase, you can select the Benediction of the Omnissiah you did not select at the start of the first battle round. Until the start of your next Command phase, that Benediction of the Omnissiah is active for the bearer's unit in addition to the one that is currently active for your army.

**Temporcopia** — **20 pts**

The bearer's unit has the Fights First ability.

## DETACHMENT-REGEL

At the start of the first battle round, select one of the following Benedictions of the Omnissiah to be active for Cult Mechanicus units from your army until the end of the battle:

Panegyric Procession:

Each time a Cult Mechanicus model from your army makes a ranged attack that targets a unit within half range, improve the Armour Penetration characteristic of that attack by 1.

Citation in Savagery:

Each time a Cult Mechanicus unit from your army is selected to fight, if that unit made a Charge move this turn, until the end of the phase, add 1 to the Strength and Attacks characteristics of melee weapons equipped by models in that unit.

## STRATAGEMS

1 CP — DATA-PSALM CONCLAVE – STRATEGIC PLOY STRATAGEM · WAHAPEDIA — MOVEMENT

### TRIBUTE OF EMPHATIC VENERATION

**When:** Start of your Movement phase.
**Target:** One CULT MECHANICUS unit from your army and one enemy unit within 18" of it.
**Effect:** That enemy unit must take a Battle-shock test. If that test is failed, until the start of your next Command phase, each time a model in that enemy unit makes an attack, subtract 1 from the Hit roll.

1 CP — DATA-PSALM CONCLAVE – STRATEGIC PLOY STRATAGEM · WAHAPEDIA — SHOOTING

### LITANY OF THE ELECTROMANCER

**When:** Your Shooting phase.
**Target:** One CULT MECHANICUS unit from your army.
**Effect:** Roll one D6 for each enemy unit within 6" of one or more CULT MECHANICUS models in your unit, adding 1 to the result if that model is an ELECTRO-PRIEST. On a 5+, that enemy unit suffers D3 mortal wounds.

1 CP

DATA-PSALM CONCLAVE – BATTLE TACTIC STRATAGEM · WAHAPEDIA

SHOOTING

## LUMINESCENT BLESSING

**When:** Your opponent's Shooting phase, just after an enemy unit has selected its targets.

**Target:** One CULT MECHANICUS unit from your army that was selected as the target of one or more of the attacking unit's attacks.

**Effect:** Until the end of the phase, CULT MECHANICUS models in your unit have a 4+ invulnerable save.

1 CP

DATA-PSALM CONCLAVE – BATTLE TACTIC STRATAGEM · WAHAPEDIA

FIGHT

## CHANT OF THE REMORSELESS FIST

**When:** Fight phase.

**Target:** One CULT MECHANICUS unit from your army that has not been selected to fight this phase.

**Effect:** Until the end of the phase, each time a CULT MECHANICUS model in your unit makes a melee attack, add 1 to the Wound roll.

1 CP

DATA-PSALM CONCLAVE – STRATEGIC PLOY STRATAGEM · WAHAPEDIA

FIGHT

## VERSE OF VENGEANCE

**When:** Fight phase, just after an enemy unit has selected its targets.

**Target:** One CULT MECHANICUS unit from your army that was selected as the target of one or more of the attacking unit's attacks.

**Effect:** Until the end of the phase, each time a CULT MECHANICUS model in your unit is destroyed, if that model has not fought this phase, roll one D6: on a 4+, do not remove it from play. The destroyed model can fight after the attacking model's unit has finished making its attacks, and is then removed from play.

1 CP

DATA-PSALM CONCLAVE – BATTLE TACTIC STRATAGEM · WAHAPEDIA

ANY

## INCANTATION OF THE IRON SOUL

**When:** Any phase, just after you allocate a mortal wound to a CULT MECHANICUS model from your army.

**Target:** That CULT MECHANICUS model's unit.

**Effect:** Until the end of the phase, CULT MECHANICUS models in your unit have the Feel No Pain 4+ ability against mortal wounds.